

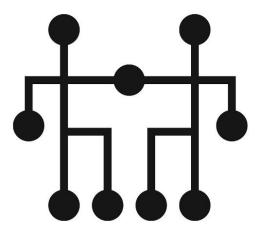
sdmay25-05

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Faculty Advisor: Dr. Ashfaq Khokhar

Client: DigiClips

### Introduction



The modern media landscape is vast and complex, with content flowing rapidly across various platforms (TV, radio, social media, blogs). Users need accessible, efficient tools to stay informed.

### Problem

- Platform originally accessible only to paid users
- No access for general public to try or evaluate the platform
- Limited reach and slower user growth
- Difficult onboarding for new or casual users
- Lack of flexibility in user tiers hindered engagement and promotion

## Solution

- Introduced public user access alongside existing paid users
- Created a tiered user model: guest, registered free, and subscribed
- Allows public users to experience core features with limitations
- Encourages platform exploration and increases user acquisition
- Seamless upgrade path from free to paid tiers for interested users

General users who want to try DigiClips first without a subscription (lawyer, reporter)

Users

Admin: manage demo requests and daily limit search

### Functional Requirements



Public users can request access to DigiClips without a subscription.



Upgrade the email-alert system to send a notification when a user's access request has been approved.



Hide advanced features from general (non-subscribed) users.



Limit general users to 5 searches per day.



Display advertisements to general users.



Reset the limit search everyday



Enhance the existing admin portal with public-user management features (approve/reject access requests, reset a user's search-limit).

### Non-functional Requirements



Authenticate and authorize public users via JWT the same way the system handle registered users.

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Admin dashboard must display real-time updates of demo requests 3

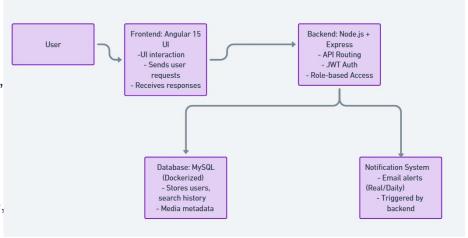
All user actions must execute within 2 seconds

# Design Overview

## System Architecture

#### The platform consists of:

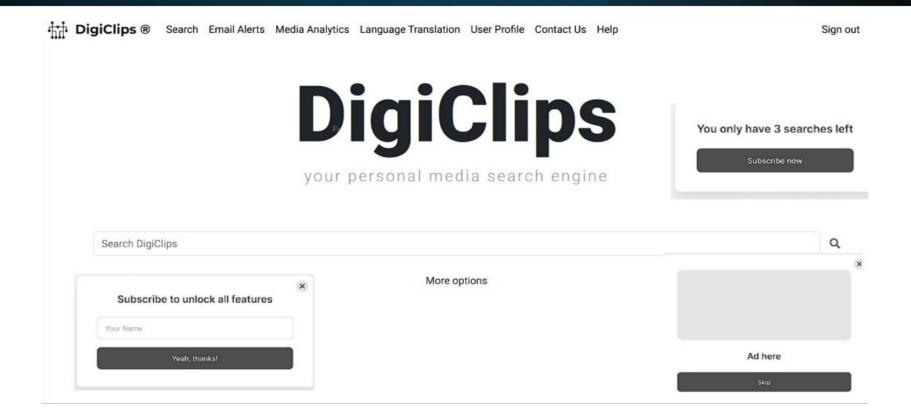
- Frontend: Angular (v15) modular, responsive user interface
- Backend: Node.js with Express, handling API routing, role-based access, and JWT authentication
- Database: MySQL (Dockerized), storing user accounts, search history, media metadata
- Notification System: Sends alerts via email (real-time, daily, or weekly)
- Hosting: Amazon Lightsail for cost-effective scalability



## Core System Modules

- Search (Main Repo)
  Handles keyword queries and filters media results. Includes guest search counter and ad placeholder.
- Ad Placeholder (Main Repo)
  Static frontend block simulates ad support for free-tier users.
- Email Notifications (Main Repo)
  Onboarding emails sent to approved users using nodemailer.
- Admin Tools (Separate Repo)
  Admin actions like user approvals and email alert management handled in a distinct Node.js project.

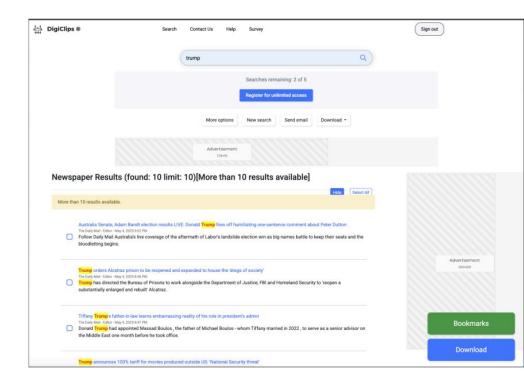
## Protype



## User Interface Design

Non-subscribers access a clean, ad-supported General Public Page with:

- Search input & media-type filters
- 5-search daily cap with visible counter
- In-page ads and subscription call-to-action (CTA)
- Responsive layout for desktop



## Design Tradeoffs & Innovations

#### We evaluated five access-limitation models:

- Daily Search Cap (Chosen 5/day)
- Token-based quota
- Cooldown period per search
- Result-depth limits
- Ad-based unlimited access

Option	User Experience	Subscription Incentive	Technical Feasibility	Revenue Potential	Weighted Score
Daily Search Cap	4	5	5	4	4.5
Search Token System	3	4	3	4	3.7
Time-Based Search Limit	4	3	4	3	3.7
Feature-Limited Search	5	2	4	3	3.7
Ad-Driven Unlimited Search	2	1	5	5	3.3

### Constraints

- Hosting was not implemented by our team; it is part of a future deployment plan coordinated by the client and another team
- Ads were limited to static placeholders due to the lack of a verified production domain, preventing integration with live ad providers
- Ad performance tracking and analytics were not implemented, as they depend on future hosting and production deployment





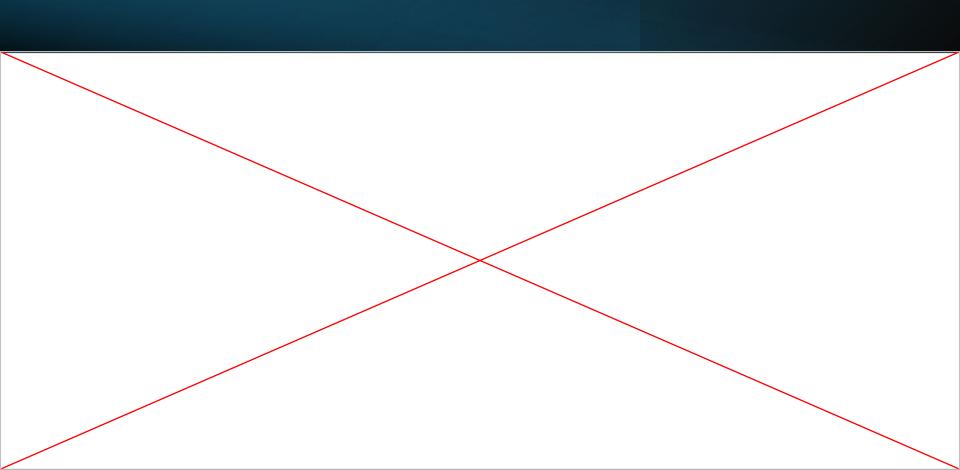
# Risk Mitigation

- Fixed guest login issues by creating dedicated JWT handler
- Rebuilt admin approval flow with email notifications and database flags
- Prepared search backend for future scaling (logging, reset logic)

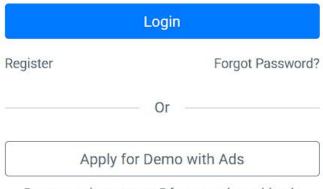


# Demo

### Demo Video



# Our Implementation





Request a demo to get 5 free searches with ads

General Public users can register via "Apply for Demo" form

Admin must approve public users' requests before login is allowed

# Our Implementation

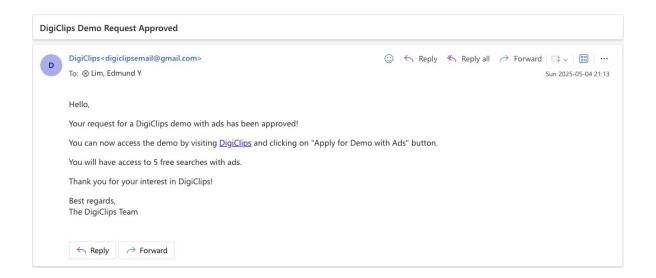
Email	IP Address	Status	Request Date	Actions
elim655@gmail.com	::ffff:192.168.65.1	APPROVED	Apr 15, 2025, 11:51:21 AM	∅ ⊗
testing@testing.com	::ffff:192.168.65.1	REJECTED	Mar 29, 2025, 4:36:05 PM	∅ ⊗
test@testing.com	::ffff:192.168.65.1	REJECTED	Mar 29, 2025, 4:35:51 PM	0 0



Admins can approve/reject requests and reset search limits

General users can perform up to 5 media searches per day with ad display

# Our Implementation



Welcome email is auto-sent when request is approved

# Testing Overview

### **Testing digiclips**

#### Why Testing is Critical for DigiClips:

**DigiClips** is a real-time media search engine with rich **UI and** multiple components interacting

Testing ensures:

- Stability across complex user actions: Login, search, playback
- Smooth handling of different media formats and dynamic results
- Confidence during feature updates and refactors



Without testing, UI breakages or logic bugs degrade user trust and retention

#### **Testing Strategy Overview**

#### **Unit Testing (Jest)**

- Tests backend logic (like login, signup, and user validation)
- Fast feedback for server code changes
- Example: Checks if users can log in, sign up, or get rejected for invalid credentials

#### **End-to-End Testing (Cypress)**

- Tests real user flows in the browser (like logging in and searching)
- Makes sure the app works as users expect
- Example: Logs in, performs a search, and checks that results and key buttons appear

#### **CI** Integration

- All tests run automatically on every pull request or push
- Catches bugs before code is merged
- Keeps the main branch stable

#### **Testing Strategy Overview**

#### Why Jest and Cypress?

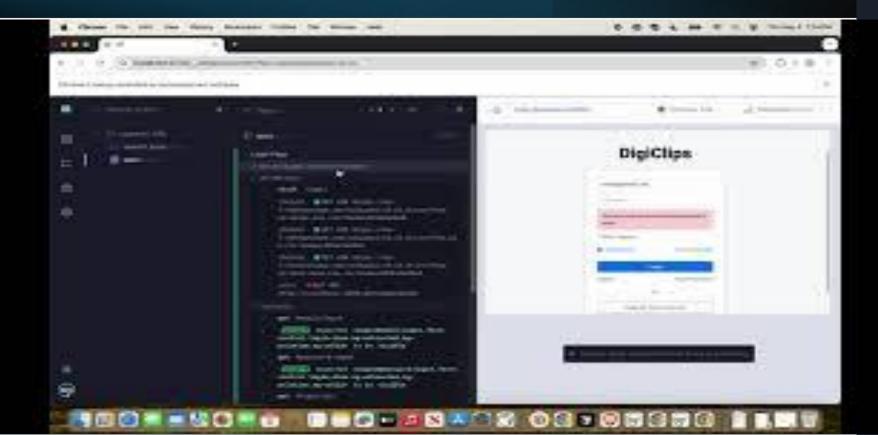
#### **Jest (Unit Testing):**

- Lightweight, fast, minimal config
- Built-in mocking, coverage reports, snapshot testing
- Well-suited for React + Node ecosystem

#### **Cypress (E2E Testing):**

- Runs in a real browser (not headless by default)
- Time travel debugging, screenshots, and video recordings
- No need for manual waits DOM updates tracked automatically
- Ideal for verifying complete user experience

### **Cypress Usage**



#### **Final Thoughts on Testing**

- **Testing is foundational** to delivering a stable, scalable media search experience.
- By using **Jest** and **Cypress**, we cover both:
  - Logic correctness (unit tests)
  - Full user flows (end-to-end tests)
- Integrated with GitHub Actions:
  - All tests are automatically triggered on every pull request
  - No code is merged unless it passes the full test suite
  - This enforces code quality, prevents regressions, and ensures a clean main branch
- Result: Confident releases, faster development, and a better user experience.

"If it's not tested, it's broken — we just don't know it yet."



### **Next step**

A team from the Arizona State University will continue our work and integrate live ads into the system once it is deployed on AWS.

